Summarizing: Monsters to the Rescue

Texts for the Online Activity

Part 1: Monster's Arguments

Argument #1: Werewolf

Dude! I am the best choice to free Dracula. First of all, I am really strong. Just look at these muscles! They are HUGE! I can even pick-up a car. I can run really fast and move quickly around any obstacle too. I bet I could even beat a cheetah in a race. I also have all these sharp teeth, which scare people. Hey, want to hear me howl?

Argument #2: Creature from the Black Lagoon

Do you really think Werewolf can pick up a car? Maybe a toy car. I can easily free Dracula using my powers. You see, I am slimy. I know that seems gross, but it is super helpful for things like sneaking into jail cells. I can also swim really far and help Dracula if he is near water. Swimming is a blast! I am good at building things, like ladders. You name it, and I can build it.

Argument #3: Mummy

You both are full of hot air. It's smart to choose me to free Dracula. Did you know some mummies are over 5,000 years old? I have helped hundreds of people escape over the years. You wouldn't believe how many people get stuck in tombs. I can also use my ancient tricks to help Dracula escape. My body is also covered in cloth. I can use my long cloth to climb walls. This isn't just toilet paper you know!

Part 2: Draw Guard's Routes and Laser Beams

Guard Route #1: Lee's instructions

- 1. Start at Northstar gate. Be sure your uniform is clean and pressed! Adjust your hat so you look sharp.
- 2. Walk south for only a few steps, and then you'll need to turn towards Chicken Castle. This is a beautiful spot at sunset.
- 3. Pick up any candy wrappers you see near the trash can. Some actors are real slobs!
- 4. Before you get to the Spider Gate, turn left and inspect Melvin Hall. Melvin the Duck was Murkley's first movie star. We wouldn't be here if it weren't for him!
- 5. Continue past Studios Abra and Cadabra and go stand guard at the Guard House for the rest of your shift.





Guard Route #2: Tamara's Instructions

- 1. From the Guardhouse, walk south, then turn east up Steep Street. Take a snack break halfway up the hill. It's really steep!
- 2. Have you ever seen a dragon? Well, you might now! You need to turn left at Fake Gate and walk under Dragon Tower. I hope it doesn't blow fire at you! Just kidding!
- 3. Did you bring an umbrella? Turn left again and walk down Rain Lane. You'll get wet, but it's not really raining. Just movie magic! Try singing as you go.
- 4. Continue past Melvin Hall, then turn left and enter Studio Cadabra. We're keeping a very special guest in the storage cells. Make sure he hasn't escaped!

Laser Beam #1: Ruby Lasers

Number of Lasers: 2 Installed: Monday at 7:29am, February 23, 2009 Building: Studio Abra Phase: 10 meters Start Points: Inside Egyptian pyramid and rocket ship. Laser Beam: The pyramid laser points directly south. The beam is very narrow. The second laser begins in the rocket ship and points directly north. It does not touch the army tank.

Laser Beam #2: Sapphire Laser

Number of Lasers: 1

Installed: January 10, 2010

Building: Studio Cadabra

Start Point: Inside giant robot

Laser Beam: Laser points to the southwest. The beam bounces off the giant eagle and travels north. It bounces off the Wild West building and then to the skyscraper. Then it travels through the triangle door to the flying saucer in Studio Abra. Finally, it bounces to the laser receptor by the Egyptian pyramid.

Part 3: Dracula's Elaborate Narrative of his Experience

Dracula's tells about his capture

I headed out to see the newest "Thirsty Games" movie when my stomach started growling. I went inside the pizza place I was passing, and ordered a big slice with my favorite toppings like blood sausage, cow's eyes, and agedworms. After I ordered, the cashier yelled, "ACTION," which was strange. I got my food, rushed to a seat, and took a bite. Suddenly, I became dizzy, and everything started swirling. I looked closely...and AHHH! Someone put garlic on my pizza! Vampires can't eat garlic! Everything began swirling faster and faster. The next thing I knew - I was here.



Dracula describing his friends getting past the guards

I see my friends creeping along. [Gasp!] Two guards are coming, but my friends see them. They're hiding behind the dumpster and the guards are passing them. [Whew!] My friends are walking again. They better be careful. There still are two more guards!

My friends are at the lasers. They're whispering, making a plan. Mummy is giving directions to the other two. Creature is going through first. WOW! He slid underneath the lasers! Where's Werewolf? WOW! He busted through the wall past the lasers, knocking the laser's power box down. Creature put some slime in it. The lasers shut off. Mummy is now walking through. [Whew!] They made it!

Dracula explains the escape plan.

We need to work together to get out of here. Here is what we can do.

Mummy - you take the lead. Use your knowledge to guide us out of here. We will follow you. I'll go next. I can hypnotize people. If we meet the guards, I'll stare them in the eyes, putting them in a trance and freezing them. Werewolf, you will stay close to me because you can use your strength to hold the guards while I hypnotize them. Creature will then use his creativity to help Mummy tie up the guards with her cloth. Sound like a plan? Let's go!

